

**Course Code: 20IT6404A CBCS**

**ASSIGNMENT-2 QUESTION BANK**

**A.Y:2022-23/Sem-1**

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| **Q.No** | | **Question** | **Course Outcome** | **BTL** |
| 1 | a | Discuss in brief about programming languages and applications in design process. | CO3 | Understand |
| b | Describe about programming environments in constructing and evaluating your design solution. | CO3 | Understand |
| 2 | a | Examine about statistical analysis tools and charting productivity tools for powerful visualization capabilities. | CO3 | Analyze |
| b | Discuss about final stage of construction process and post launch of visualization. | CO3 | Understand |
| 3 |  | List the feedback questions in number of dimensions of a design in order to determine if the intention of that solution is consistent with the audience experience. | CO3 | Remember |
| 4 |  | Describe how technology matters for constructing visualization? | CO3 | Understand |
| 5 |  | Explain the importance of running final checks across all elements to get an evaluation of solution before launch. | CO3 | Understand |
| 6 |  | Discuss about the tools used in mapping. | CO3 | Understand |